Group 5 Date: April 16th Time: 14:00 Duration: 20 Minutes

Present, on time: Dan Hrubec, Julian Gonzales, Joseph Canning, Victor Fong

Present, not on time: None

Absent:

**Synopsis:**

The end game scene and the options menu has been completed. Now at the end of the game a winner is announced with an end game screen providing various statistics. An options menu is working where you can adjust some of the color settings. Now we are working on various bug fixes.

**Recent Individual Accomplishments:** Julian and Victor were able to work together to get a working options menu at the beginning of the game to adjust some of the color settings throughout the game. Dan and Joseph were able to get an end game scene working to also display various statistics.

**Current Individual Activities:**

Now most of the main game has been completed with a mostly working version of the game. Now we are working on various bug fixes and refactoring code. After some of the bug fixes we will also begin to work on the presentation as well as the report due for the final week of class.

**Individual Action Items:**

Victor: Finished options menu with Julian. Working on bug fixes with the rest of the team as well as working on the report and presentation.

Dan: Was able to finish the end game scene with Joseph. Now working on bug fixes with the rest of the team as well as working on the report and presentation.

Joseph: Was able to finish the end game scene with Dan. Now working on bug fixes with the rest of the team as well as working on the report and presentation.

Julian: Finished options menu with Victor. Working on bug fixes with the rest of the team as well as working on the report and presentation.